

## An introduction to coding

DEvised BY  
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[with shapes by Susan Ebbels]

### Colourful Semantics

1] A system to support spoken and written language learning across the curriculum, which can be used for –

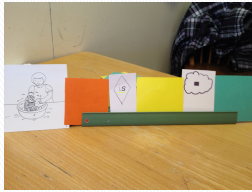
- sentence development
- understanding questions
- understanding written text
- developing vocabulary & learning facts
- developing narrative

2] Aim is to enable teaching staff to use this functionally within the classroom.

### 4ICW Colours +/- symbols




Colours PLUS symbols

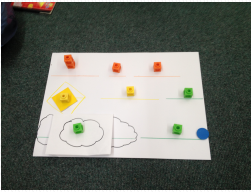


Colours MINUS key symbols

### Coding and Literacy : shared writing task

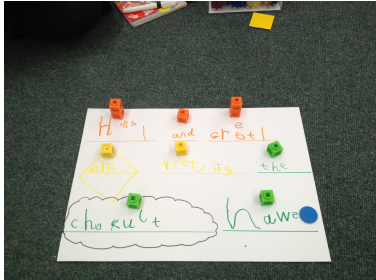


Planning the sentence

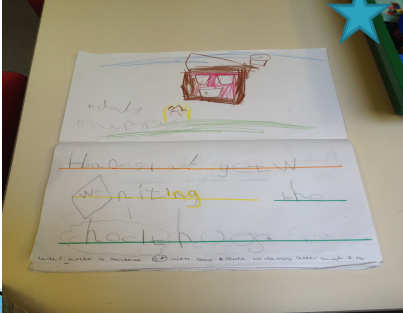


Creating the sentence

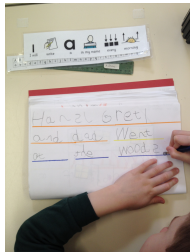
### Coding and Literacy : shared writing task



### Coding and Literacy : final result !

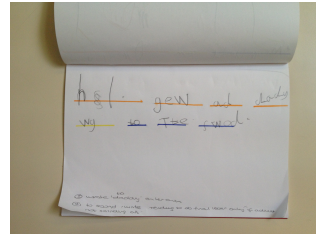


### Planning and writing a sentence



No adult support, just lines

### Planning and writing a sentence

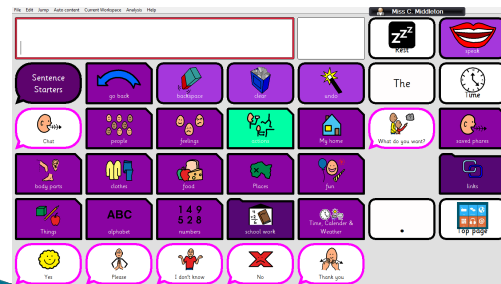


Adult supported writing

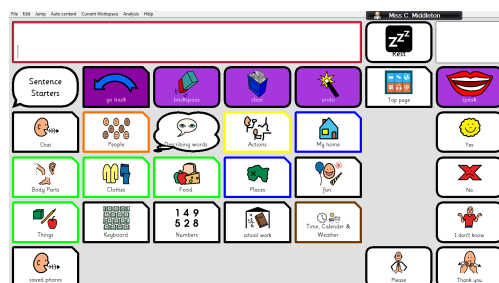
### Why colour coding for AAC ?

- ▶ Much more obvious visual system for AAC users [ screen shots of old v new]
- ▶ Immediately gives clues to the sort of meaning the words have and how they can be joined together

### SCREEN SHOT – Previous system



### SCREEN SHOT- New coding



### What is it?

- ▶ A highly effective visual way of coding the information in words and sentences. It helps children understand how the meanings of words are linked in sentences.
- ▶ Question words are used to link to this meaning. Each question word is designated a colour [or sometimes a shape].

e.g. All words that answer a Who question are orange

The boy is jumping. "Who is jumping?" ->

the boy

## Where does coding come from?

- ▶ Originally used to help children understand how the meaning of words are linked in sentences. This then helped them make correct sentences when talking.
- ▶ This meaning relationship between words dictates how the ideas are arranged in the sentence.
- ▶ The key to this meaning relationship is the verb/action word.
- ▶ The 'grammar' of the sentence can then change [e.g. verb tense, pronouns] – but the overall meaning of the sentence does not change

## We do NOT code everything !

- ▶ Tool not a straightjacket !
- ▶ Be selective
- ▶ You are in control of what is coded
- ▶ Do not have to try and code what child says!
- ▶ Use it to scaffold what you need

## We do NOT fully code everyone !

- ▶ Not all children need full coding support for all their sentences
- ▶ If the system is throughout the school, all children will pick up the basics, then you can choose who you use it with in more detail
- ▶ Can just do additional coding for the area that's relevant for that child / lesson eg. Using more cloud words [adjectives]

## What happened in Herts?

- ▶ Herts had 2 visual systems running
  - 1. **Colourful Semantics** – Alison Bryan 1997
  - 2. **Shape Coding** – Susan Ebbels [Moor House School] 2001
- BUT both systems from same theoretical base

## What's the difference?

- ▶ **Colourful semantics**
- ▶ uses colours only to code the verb & it's arguments
- ▶ Works well with KS1–2 children –?comprehensive enough for some higher sentence level language difficulties
- ▶ **Shape coding**
- ▶ uses shapes to code the verb & argument
- ▶ but also colour to code surface grammar [nouns/ adjectives/prepositions]. **Some colours different.**
- ▶ also codes surface verb grammar [tense, number] with lines & arrows under the verb phrase
- ▶ Works well for KS2–KS3 , experience shown that many younger children relate to colour better than shapes.

## Integrating the 2 systems

- ▶ Started to integrate many years ago
- ▶ Initially using the non- argument structure shapes [clouds/diamonds] & verb tense arrows with the colour coding system

## Incorporating grammar shapes

- ▶ We have incorporated some shapes into Colourful Semantics to enable grammar to be coded when targeting these specifically

The boy  dog  is  hiding in the  dark forest

## Theory !

- ▶ Bootstrapping  
*Chiat (2000)*
- ▶ Functional [verb] argument structure  
*Garrett 1980, Black & Chiat (2003)*  
|
- ▶ Non-argument structure  
*Pinker (1989), Black & Chiat (2003)*

## Bootstrapping – CHIAT [2000]

### **Syntactic Bootstrapping**

- ▶ using argument (grammar) structure to work out a verb's focus

### **Semantic Bootstrapping**

- ▶ using knowledge of verb meaning in an event to predict the structures it will or will not take

### **Phonological Bootstrapping**

- ▶ using intonation/stress patterns to locate verbs/nouns

## Argument structure

- ▶ All verbs have an argument structure
- ▶ Arguments are 'participants in the event'  
[*'who'* does '*what*' to '*whom*']
- ▶ Expressed as thematic roles
- ▶ Obligatory [essential] or optional
- ▶ Non arguments

## Thematic roles

- ▶ **ACTOR** – Instigator of action.
- ▶ **THEME** – Entity asserted to have a particular state, location or change of state or location.
- ▶ **LOCATION** – corresponds to what or where a theme is.
- ▶ **SOURCE** – corresponds to what it is moving or changing from.
- ▶ **GOAL** – corresponds to what it is moving or changing to.

## Garrett Model – updated 1990

- ▶ Created from normal 'slips of the tongue' i.e. on line processing errors
- ▶ Described 5 levels of representation
  1. Message level
  2. Functional level
  3. Positional level
  4. Phonetic level
  5. Motor level

## Functional Level of Representation

- ▶ Main Level addressed by *Colourful Semantics*
- ▶ Planning of **semantic–syntactic relationships**  
+ **semantic content** via 3 processes

## Processes [& potential problems]

- ▶ Lexical selection
- ▶ Creation of verb argument structure
- ▶ Assignment of the lexical items

*"Who–does–what–to whom"*

E.G. *"Ben put the apple in the bowl"*

- ▶ **Lexical items**  
verb = *put*    nouns = *apple, bowl*
- ▶ **Argument structure for 'put'**  
Verb: actor<sub>[WHO]</sub>, theme<sub>[WHAT]</sub>, goal<sub>[WHERE]</sub>
- ▶ **Assignment**  
verb: actor, theme, goal  
          WHO    WHAT    WHERE  
*[put]: [Ben] [apple] [bowl]*

## Errors

- Lexical selection error**  
*"I cut dinner my fork"*
- Argument Structure error**  
*"Mum put table"*
- Assignment error**  
*"Mouse chase cat"*

## The problem with verbs ! [Chiat 200]

- ▶ Rarely occur in isolation
- ▶ Less stressed than nouns in word stream
- ▶ Poor auditory processing affects **identification & storage of verb phonology**
- ▶ Events focusing on verb are brief/transient
- ▶ Poor event perception or joint attention affects **identification & storage of verb semantics**

## Positional level

- ▶ Planning frame created
- ▶ **Word order** and **grammatical form** is planned & selected
- ▶ **Phonology** for lexical items and grammatical forms found and inserted

*"Ben put the apple in the bowl"*  
*"The apple was put there by Ben"*  
*"He is going to put it in the bowl!"*

### We also need to select the semantics for 'Non-argument' structures

- ▶ Non argument structures are those not directly related to the verb/verb semantics
- ▶ Still adds to semantic content of the sentence e.g. adjectives/complements , adverbs of time & manner

"The boy is tall"  
 "Last week I went on holiday"

### Colourful Semantics

- ▶ Addresses problems in understanding and creating verb argument structure + assignment
- ▶ Supports / develops use of 'syntactic bootstrapping' to get to meaning
- ▶ Supports poor 'phonological bootstrapping'
- ▶ Includes some 'non-argument' structure support
- ▶ Shape coding can add some 'morphology' support [e.g. verb tenses, plurals]

### The Therapy

#### AIMS

- ▶ To teach recognition of thematic roles via use of question words
- ▶ To use this knowledge to understand or create argument structure of verbs
- ▶ To assign the right lexical item to each thematic role
- ▶ To extend skills to some non arguments
- ▶ To use skills as strategy for cuing and self help [spoken & written language]

### QUESTION WORDS ARE THE KEY TO CODING

#### HOW DO WE CODE?

By linking each argument/non argument with

- ▶ A **colour/shape**
- ▶ A spoken & signed **question** word

For simple sentences


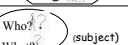
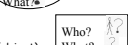
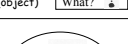
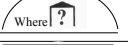
- ▶ Associating a target sentence structure with the resulting colour/shape sequence.

### Colour coding

- ▶ Is it new?
- ▶ Language through reading
- ▶ Coding grammatical structure v semantic syntactic relationships

Gordon is drawing a picture in his book  
 v  
 Gordon is drawing a picture in his book

### Basic colour/shape coding :- 'Verb +arguments'

Question Word	Colour Coding	Shape Coding	Thematic Role
(What) Doing ?	yellow		action/verb
Who ?	orange		actor/theme
What ?	green		theme
Where ?	blue		Location goal/source
To/Who(m) ?	pink		recipient/ goal






### 'Non-argument' question words

- ▶ **'What look like'** – gives descriptive information [e.g. conceptual language of size & colour]
- ▶ **'What feel like'** – gives descriptive information using conceptual language related to texture, solidity etc
- ▶ **'How feel'** – gives information about emotions
- ▶ **'When'** – gives information about time
- ▶ **'How'** – gives information about the manner of an action
- ▶ **'Why'** – gives causal information
- ▶ **'Whose'** – gives information on possessives

PLUS

Shape coding also codes grammar words like 'auxiliary verbs'

### Additional [non argument coding]

Other information	Question	Colour/shape
Adjective / concept <small>i.e. description related to noun</small>	What like?	
Adverb [time]	When?	Brown
Adverb [manner]	How?	Black
Cause & effect	Why?	Purple arrow 
Sentence joining	[Joining up words]	Purple rectangle 
Auxiliary Verbs	[Little doing words]	Yellow + 
Possessives	Whose?	




## BASIC ORDER OF TEACHING

From original paper on GORDON 1998  
(see handout)

### 2-4 ICW – order of teaching for developing spoken sentences

1. Start with verb + 1 argument  
e.g. **verb: actor** (DLS person + action)
2. Increase variety of verbs/nouns
3. Add different argument  
e.g. **verb: theme**, **verb: location**  
(DLS 'action+ object', 'action+ place')
4. Increase variety of verbs/nouns
5. Introduce verb +2 arguments. Same vocab  
e.g. **verb: actor, theme** **verb: actor, location**  
(DLS person + action + object person + action + place)

### 2-4 ICW – order of teaching (cont'd)

6. Increase verb and noun variety
7. Contrast with non argument:- 'What like?'  
e.g. "He  eating" v "He  
8. Introduce verb + 3 arguments [e.g. put/give/show]  
e.g. 'give' = **verb: actor, theme, recipient**  
(DLS = transfer of object to person 4 ICW)  
'put' = **verb: actor, theme, location/goal**  
(DLS = movement of object to stated place 4 ICW)

### Order of teaching (cont'd)

- ▶ **But** need to be child led &/or curriculum led
- ▶ Generally don't teach arguments in isolation from verb !
- ▶ But older child can just focus on problematic isolated role/non argument or sentence type  
e.g. why questions, passives
- ▶ Higher level sentence coding will include more non-argument structures

## The Instructions

Each time a thematic role is introduced the adult

- ▶ **Signs the question word + Asks the question?**

i.e. *actor* :- "Who [+sign] is it?"

*verb* :- "What is he doing [+ sign doing] ?

- ▶ **establishes the colour/shape link**

i.e. "Yes, that's what she's *doing* [+sign]. The *doing* [+sign] words are yellow/oval"

- ▶ Continue to emphasise repeatedly throughout activities. Encourage child to express the links

## Variables

- ▶ In KS1 the key words are generally represented with **symbols**  
e.g Rebus [unless child good at literacy]
- ▶ Can progress onto coding just using **coloured lines** once familiar with system
- ▶ If you want to focus on two key words in one argument then use 2 symbols/lines but keep colour the same  
[e.g. If working on prepositions then highlight separately i.e. in the chair ]

The same words may be used in different roles in sentences

E.G

*Bob mended the chair*

v

*Bob the Builder sat in the chair*

## REMEMBER.....

### Question words ARE THE KEY TO CODING

- ▶ Find the verb and ask the right question to get the answer you want.
- ▶ Then choose the colour/shape that goes with that question

## COLOURFUL SEMANTIC CODING How to explain it to others !

## What do you already know ?

- ▶ Consider these two sentences.

*The children gave sweets to the teacher*  
*The teacher gave sweets to the children*

The words and grammar are the same but the meaning is different. WHY?

- ▶ *The people doing the action has changed*  
i.e. the words that mean 'WHO' is doing the action



### What does Colourful Semantics target?

- ▶ Now consider these two sentences.

*The children **gave** sweets to the teacher*  
*The children **have given** some sweets to the teacher*

The grammar has changed but the meaning is the same. WHY?

- ▶ The **WHO**, **WHAT** and **WHO TO** of the sentence has not changed

### What does it target?

The **WHO DOES WHAT TO WHOM** of sentences

- ▶ By asking questions we can find out the words that go with these and see how the parts of the sentence are linked to give the sentence its meaning

i.e.

*WHO is it? What are they DOING?*

*WHERE are they? WHAT did they do it to?*

*WHO did they do it TO?*

### Supporting Sentence development

- ▶ The use of colour and shape coding to support sentence development can be quite complicated.
- ▶ Sentence work usually needs to be carried out closely with a SLT.

### Colour Coding for Classroom Support

i.e. *We can use coding to*

- ▶ Support children saying better sentences
- ▶ Support understanding of sentences
- ▶ Learn new words
- ▶ Record their work
- ▶ Do creative writing

### EXAMPLE

#### Using Coding to Learn Vocabulary

An example of the effectiveness was shown by a clinic child who increased their word recall of school vocabulary from 9 to 17 using a coded mind map.

### Higher Level Language Group

- ▶ Colour coded mind map for 'school' topic
- ▶ People = orange  
Activities = yellow  
Objects = green  
Places = blue
- ▶ 1 minute to recall as many words as possible  
before = 9  
after = 17